



# Pivot Calibration Concept for Sensor Attached Mobile C-arms

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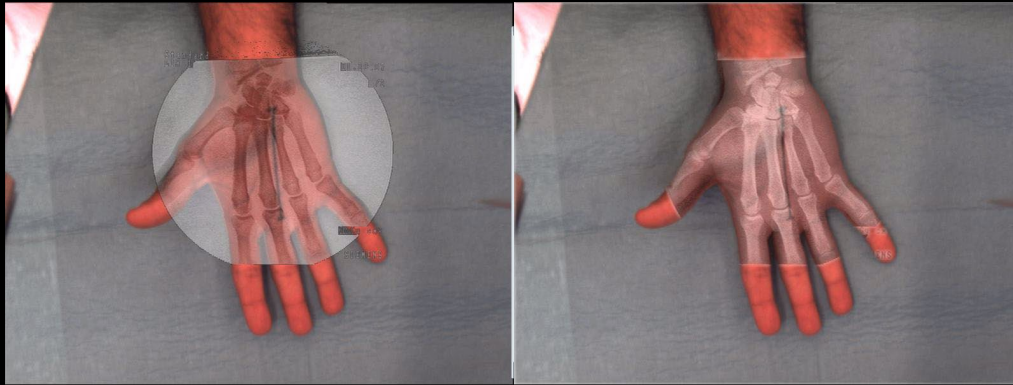
# Problems in Surgery

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À la „introduction“



# The CAMC system



Overlay of X-Ray and RGB camera frames [1]



Overlay of CBCT volume and real object using a Microsoft HoloLens [2]

- Camera/Tracker rigidly mounted and calibrated to the c-arm
- Real-time augmentation of medical imaging data
  - X-Ray
  - Cone-Beam Computed Tomography (CBCT)

<https://www.medicalaugmentedreality.org/camc.html>

[1] Supervised classification for customized intraoperative augmented reality visualization, Pauly, Olivier, Katouzian, Amin, Eslami, Abouzar, Fallavollita, Pascal, and Navab, Nassir, In Proceedings of 2012 IEEE International Symposium on Mixed and Augmented Reality (ISMAR), pp 311-312, Atlanta, GA, USA, 2012.

[2] Closing the Calibration Loop: An Inside-Out-Tracking Paradigm for Augmented Reality in Orthopedic Surgery, Jonas Hajek, Mathias Unberath, Javad Fotouhi, Bastian Bier, Sing Chun Lee, Greg Osgood, Andreas Maier, Mehran Armand, Nassir Navab, In Proceedings of International Conference on Medical Image Computing and Computer-Assisted Interventions, pp 299-306, Granada, Spain, 2018.



# CAMC Calibration Methods

- Optical axes alignment and homography transformation [1]
- Iterative-closest-Point (ICP) [2]
- Stereo calibration (Checkerboard, calibration phantom) [3]
- Hand-Eye calibration [4]

## Drawbacks:

- Acquisition of correspondences between X-Ray/CBCT and Camera Images/Poses  
→ Emission of ionizing radiation
- Up to 160 pose pairs necessary (Hand-Eye)
- Time-consuming

[1] Method for aligning an apparatus for superimposing X-ray and video images, Ali Bani-Hashedmi, Nassir Navab, Matthias Mitschke, US Patent 6,229,873, Sep 30, 1999.

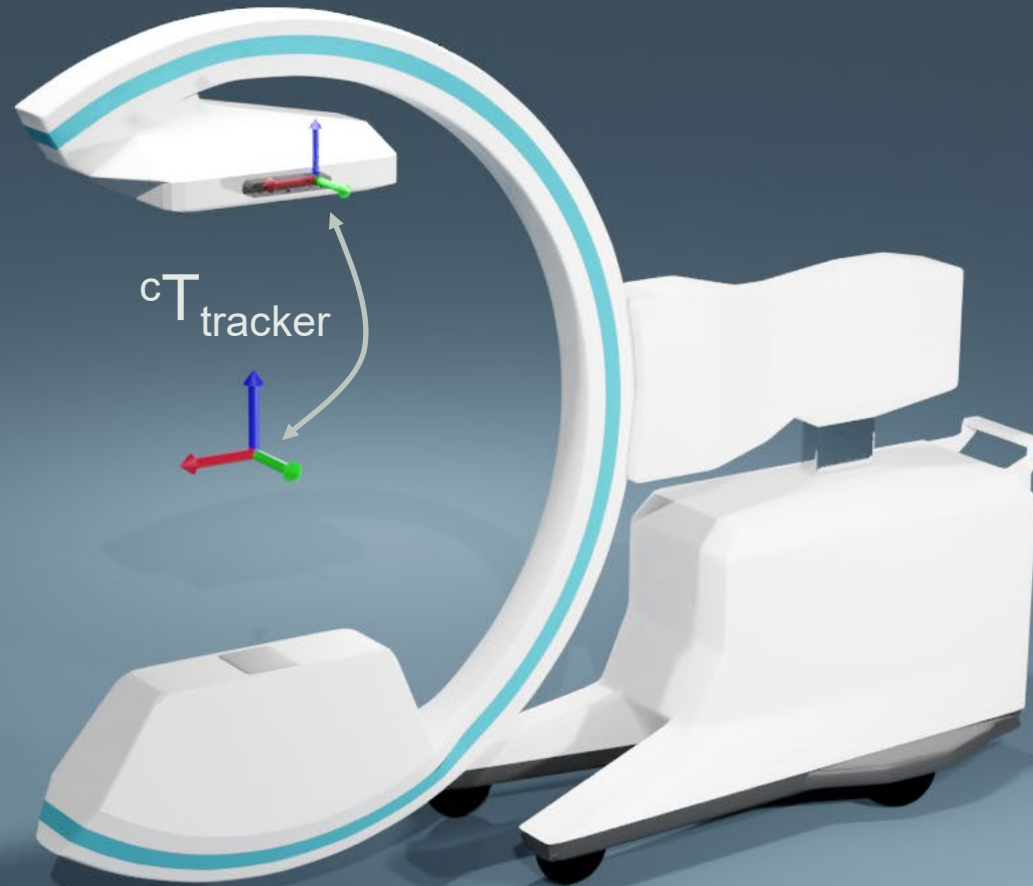
[2] Calibration of RGBD camera and cone-beam CT for 3D intra-operative mixed reality visualization, Sing Chun Lee, Bernhard Fuerst, Javad Fotouhi, Marius Fischer, Greg Osgood, Nassir Navab, International journal of computer assisted radiology and surgery, 11 (6), pp 967-975, 2016.

[3] Augmented reality-based feedback for technician-in-the-loop C-arm repositioning, Unberath, Mathias, Fotouhi, Javad, Hajek, Jonas, Maier, Andreas, Osgood, Greg, Taylor, Russell, Armand, Mehran, and Navab, Nassir, Healthcare technology letters, 5(5), pp 143-147, 2018.

[4] Closing the Calibration Loop: An Inside-Out-Tracking Paradigm for Augmented Reality in Orthopedic Surgery, Jonas Hajek, Mathias Unberath, Javad Fotouhi, Bastian Bier, Sing Chun Lee, Greg Osgood, Andreas Maier, Mehran Armand, Nassir Navab, In Proceedings of International Conference on Medical Image Computing and Computer-Assisted Interventions, pp 299-306, Granada, Spain, 2018.



# What do we want to recover?





# Analyzing the Geometry

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- Sensor trackable and rigidly attached to the gantry
- Rotation around two axes (X- and Y-Rotation)
- Base plate movement remains fixed

## Question:

Can we recover the transformation from sensor coordinates to the rotation center of the c-arm gantry  ${}^cT_{\text{tracker}}$  and thereby solve the calibration problem?

## Advantage:

Simple, robust and radiation-free method to calibrate a sensor to an imaging system















# C-arm Pivot Calibration

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**Input:** Observed poses of the rigidly attached sensor during C-arm movements  $T_i$ , where  $i$  is the number of observed poses.

**Problem:** Can we recover the offset  $t$  of the sensor to the pivot point  $c_c$  and the pivot locus (x-circle)?

**Output:** The locus of  $c_c$  (the x-circle) and the offset  $t$ .

**Possible solution:**

Fit the shape using the parametric form of the spindle torus.

Problem:

We need to recover not only the offset and locus, but also the orientation of the shape



# C-arm pivot calibration reformulated

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**Input:** Observed poses of the rigidly attached sensor during c-arm-axis movements  $\{T_n^x\}_m$  and x-axis movements  $\{T_i^x\}_j$ , where  $i$ ,  $n$  and  $j$ ,  $m$  are the number of observed poses and observed sets.

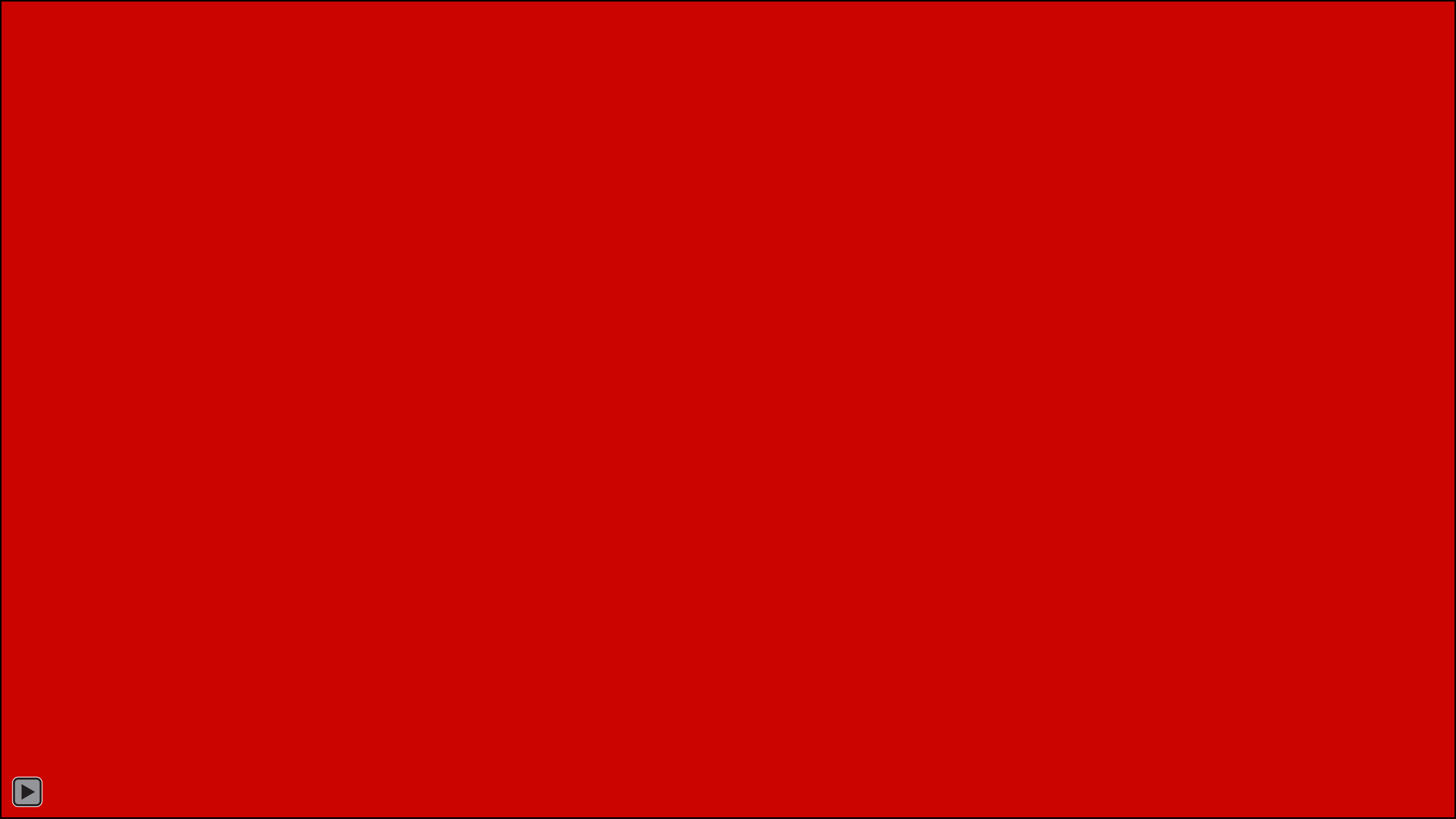
**Problem:** Can we recover the offset  $t$  of the sensor to the pivot point  $c_c$ , the pivot locus (x-circle) and the orientation of the rotation center by fitting shapes in 2D instead of 3D?

**Output:** The locus of  $c_c$  (the x-circle), the offset  $t$  and the orientation  $R$ .







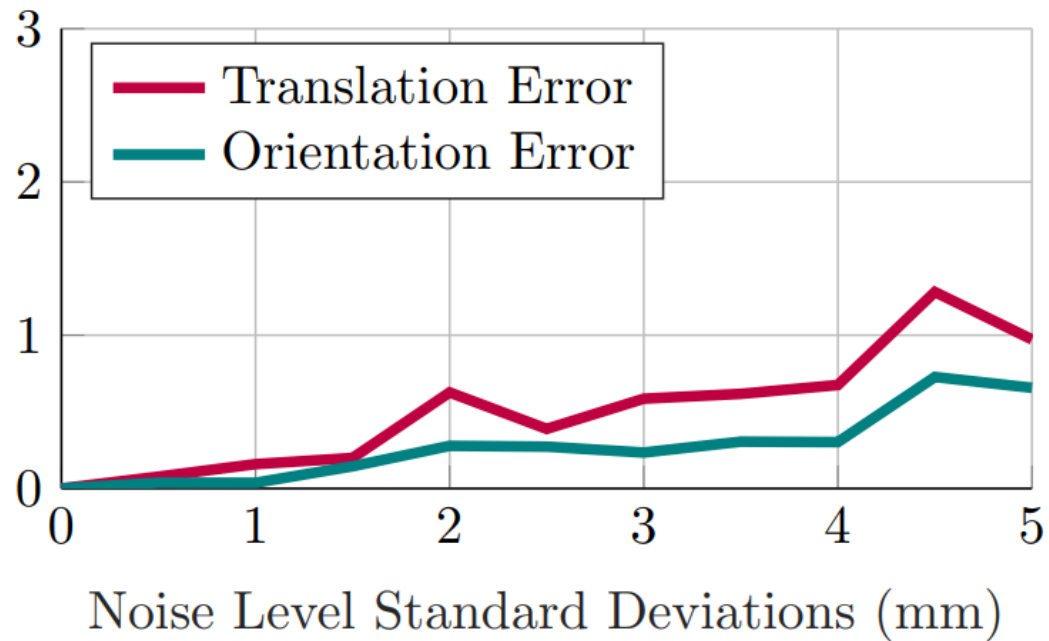




# Results – robustness to noise

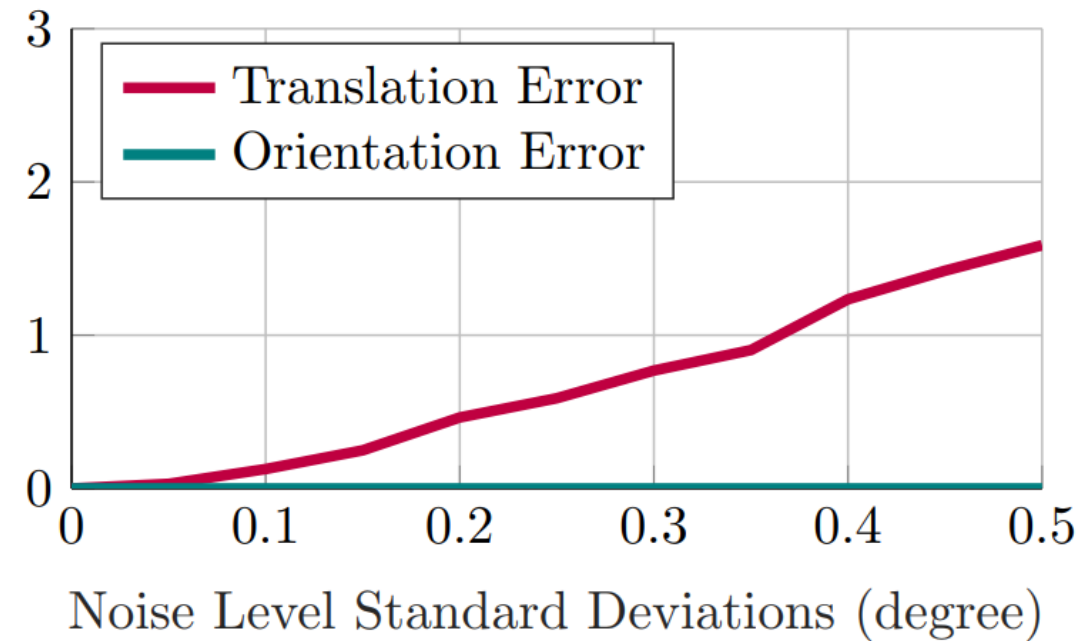
Averaged Errors (mm/degree)

## Performance With Translation Noise



Averaged Errors (mm/degree)

## Performance With Orientation Noise

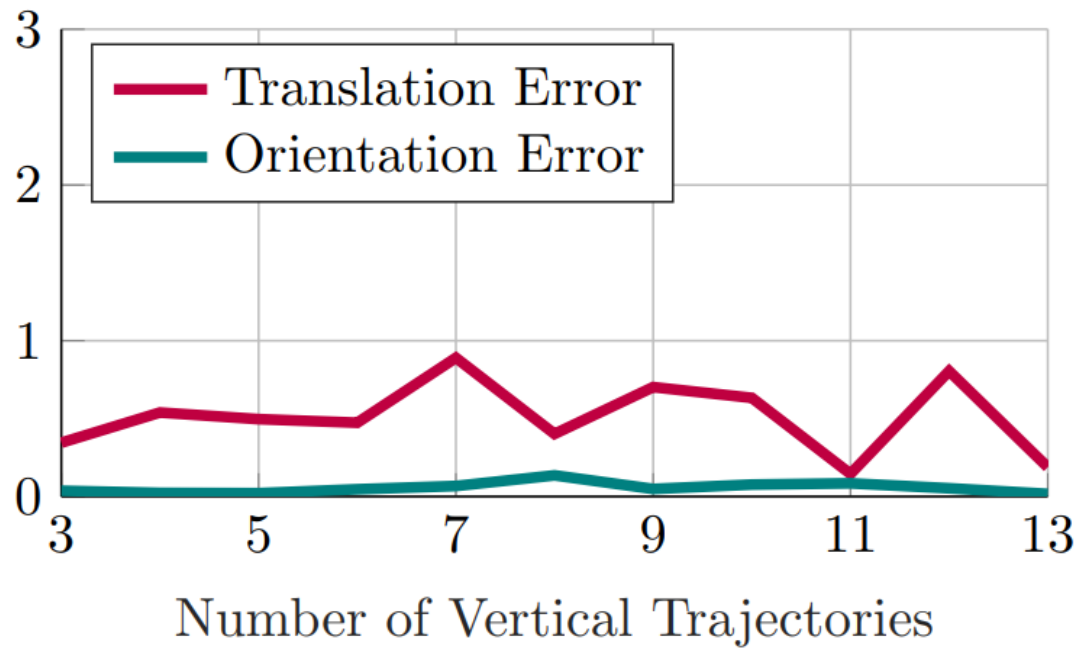




# Results – number of observed trajectories

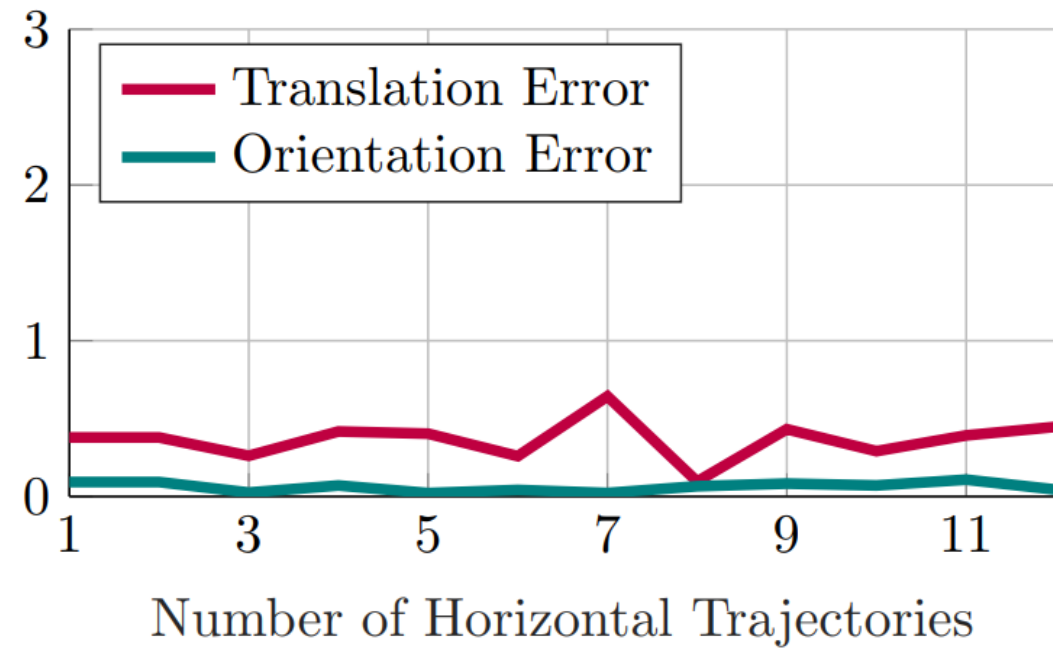
Averaged Errors (mm/degree)

## Vertical Trajectories



Averaged Errors (mm/degree)

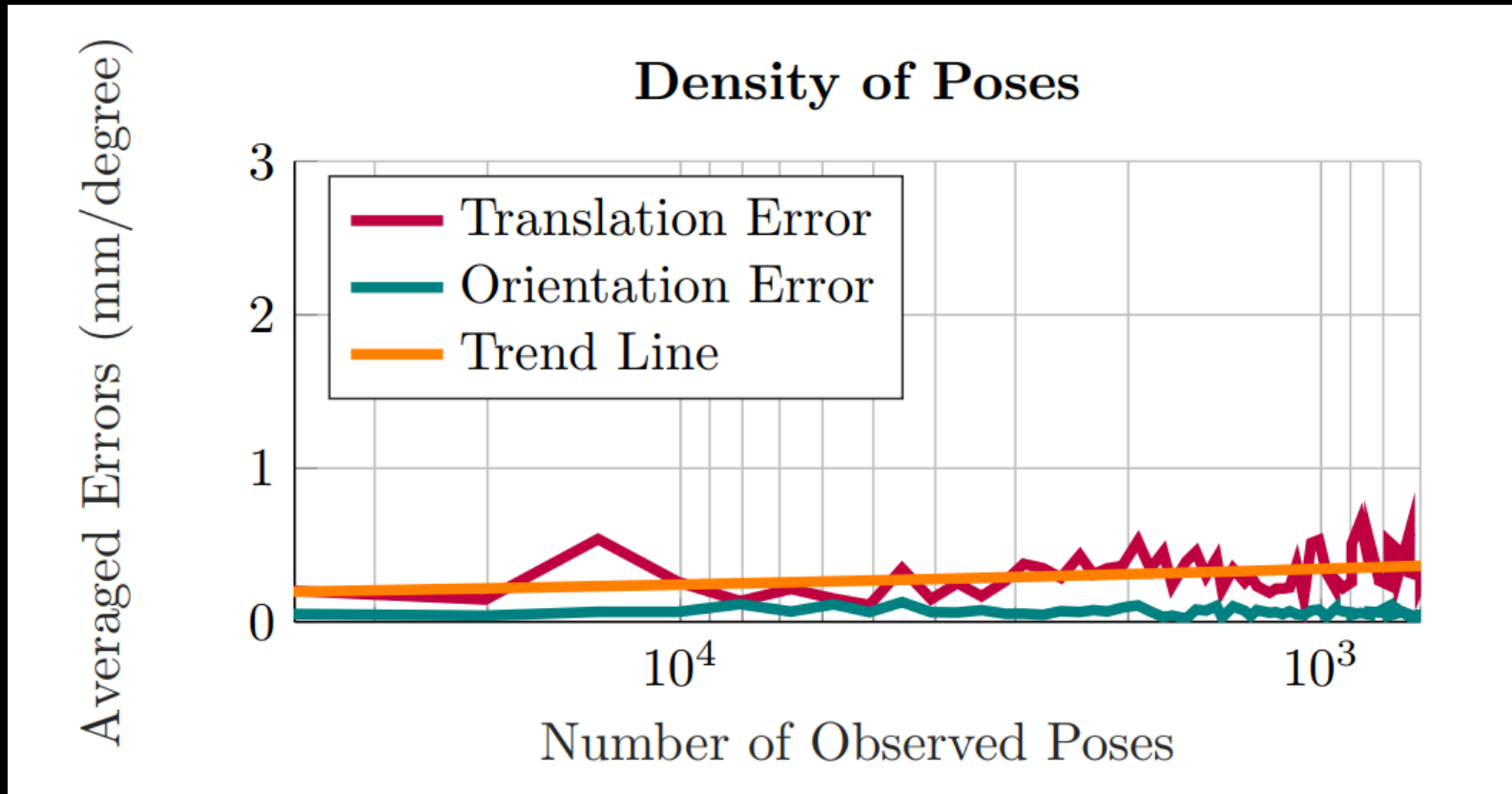
## Horizontal Trajectories



Number of Horizontal Trajectories



# Results – number of observed poses







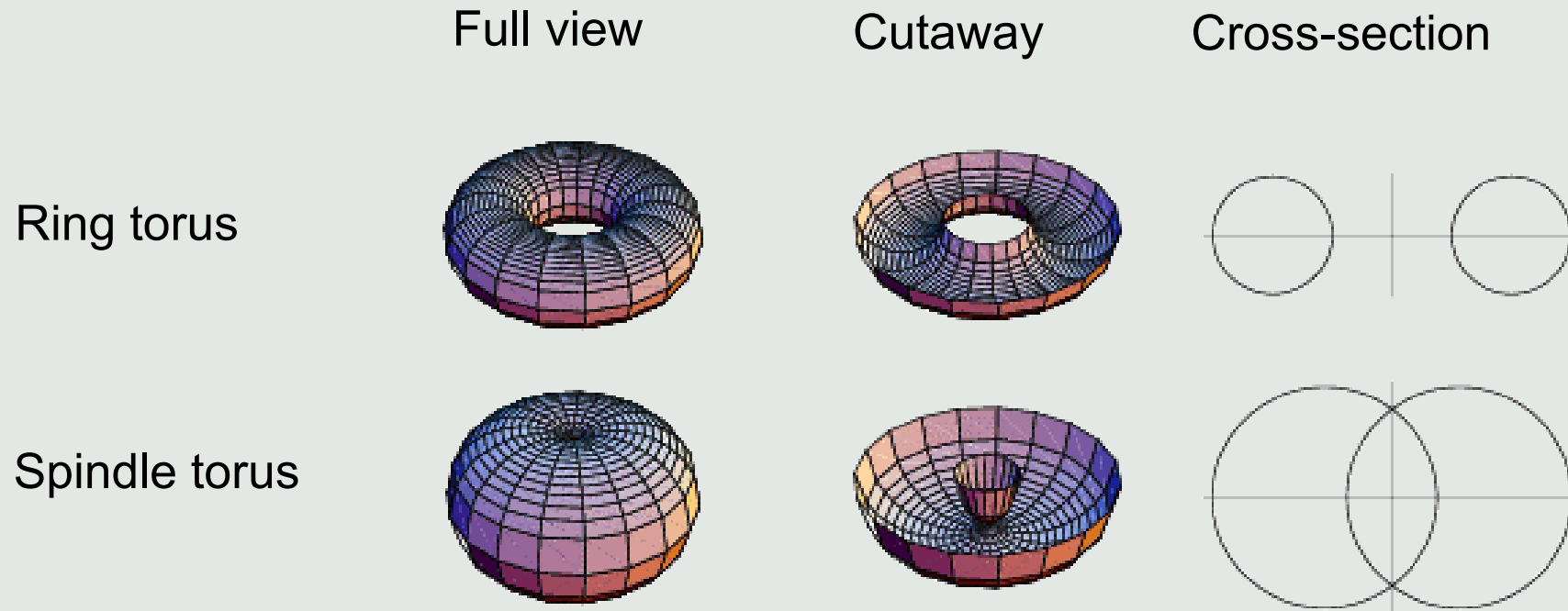
THANK YOU!







# Resulting shape



Adapted from: <http://mathworld.wolfram.com/Torus.html>, retrieved 01/28/2020



## Solution #1:

Solve the 3D circle fitting energy for the pivot locus

$$\arg \min_{c, n, rmaj, t} \sum_i (||Ti(t) - c|| - rmaj)^2 + \langle Ti(t) - c, n \rangle^2 \text{ subject to } ||n|| = 1$$

Or fit the Torus in its parametric form of the spindle torus.



# Parametric form of the spindle-torus-like shape for c-arm movement

$$g(\alpha, \beta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} \cos \beta & 0 & \sin \beta \\ 0 & 1 & 0 \\ -\sin \beta & 0 & \cos \beta \end{bmatrix} \begin{bmatrix} t_x \\ t_y \\ r + t_z \end{bmatrix} + \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ R \end{bmatrix}$$

$$= \begin{bmatrix} (r + t_z) \sin \beta + t_x \cos \beta \\ t_y \cos \alpha - ((r + t_z) \cos \beta - t_x \sin \beta + R) \sin \alpha \\ t_y \sin \alpha + ((r + t_z) \cos \beta - t_x \sin \beta + R) \cos \alpha \end{bmatrix}$$

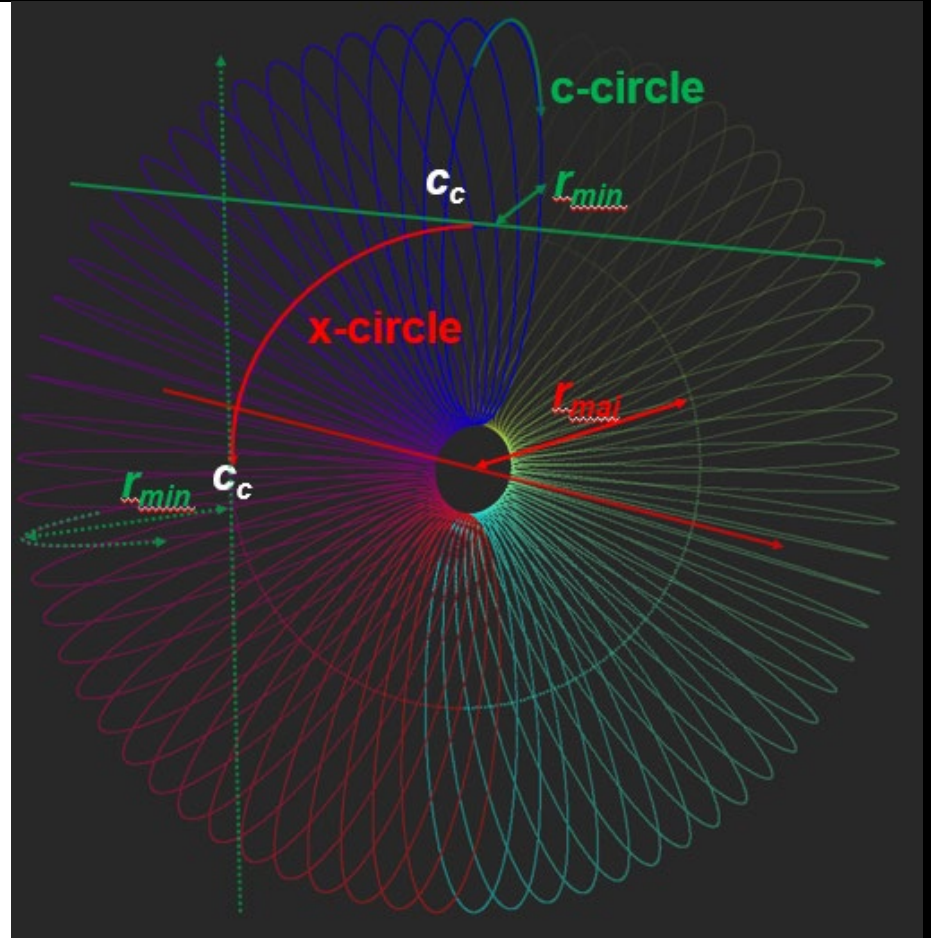
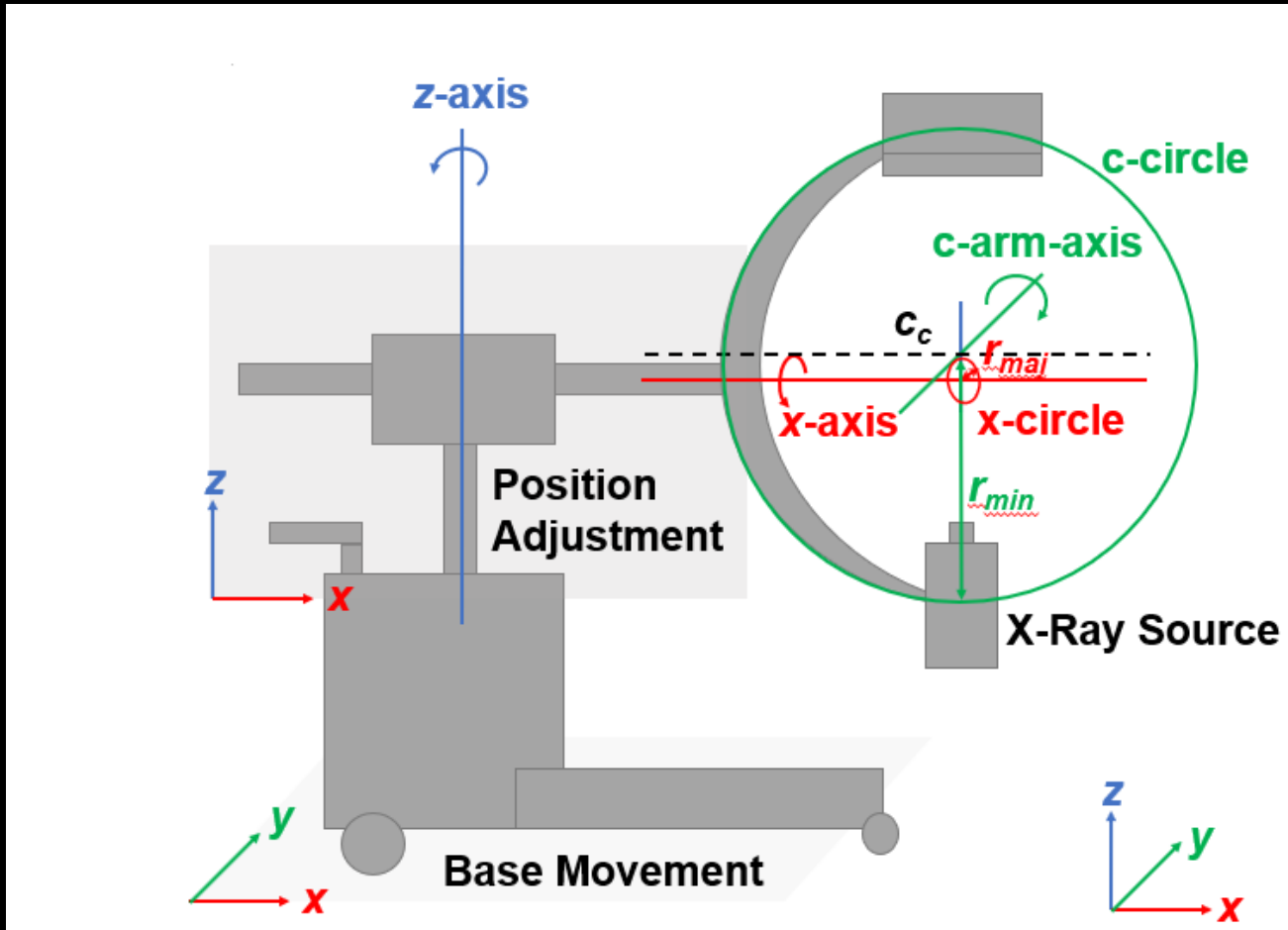
$$g(\alpha, \beta) = \begin{bmatrix} b \sin (\beta + \gamma) & (b \cos (\beta + \gamma) + R) \csc \delta \cos (\alpha + \delta) & (b \cos (\beta + \gamma) + R) \csc \delta \sin (\alpha + \delta) \end{bmatrix}^T$$

where  $b = \sqrt{(r + t_z)^2 + t_x^2}$ ,  $\gamma = \tan^{-1} \frac{t_x}{r+t_z}$ , and  $\delta = \tan^{-1} \frac{b \cos \beta + \gamma + R}{t_y}$ .

The equation shows that the sensor movement describes a generalized Torus.

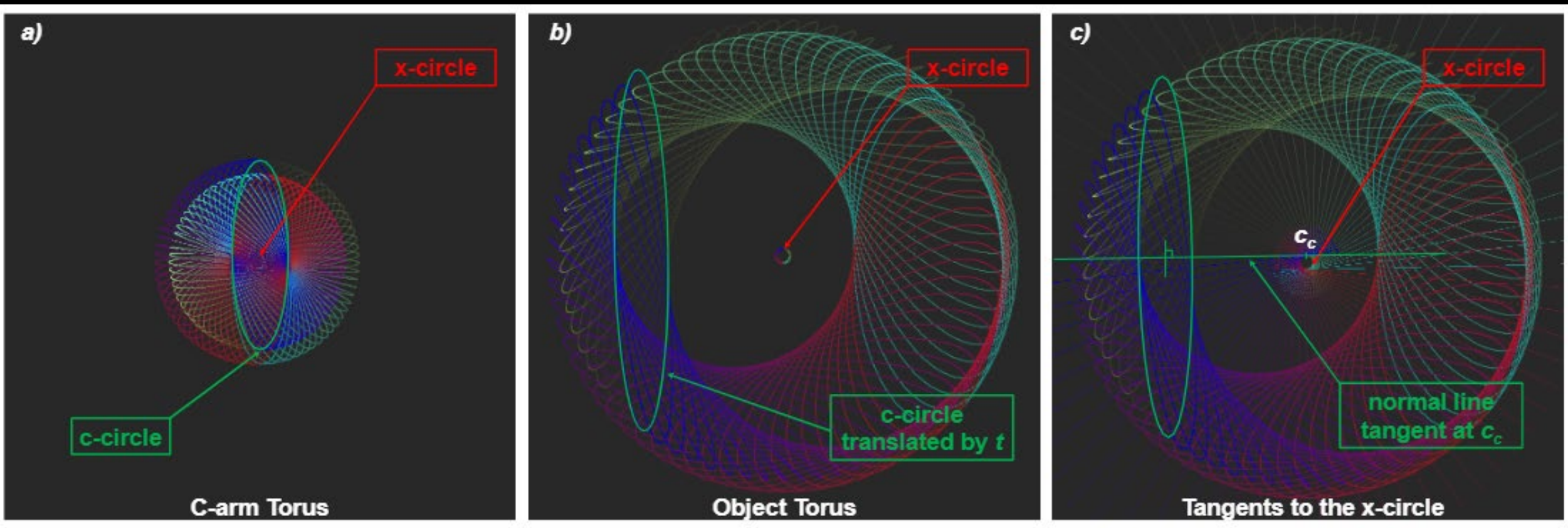


# Problem Formulation





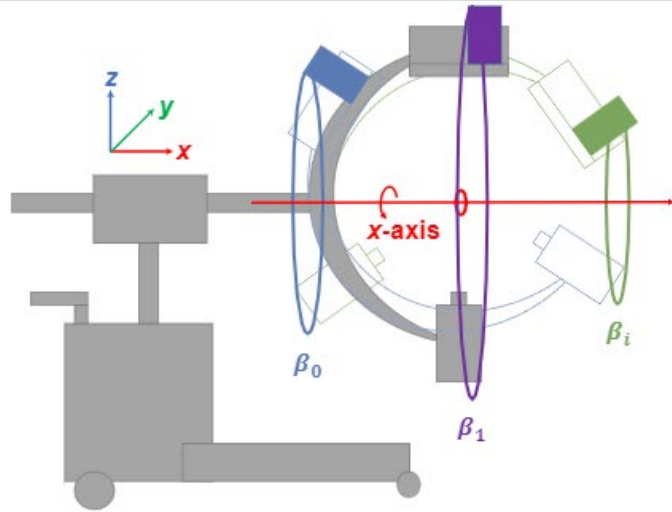
# Trajectory of an object attached to the gantry



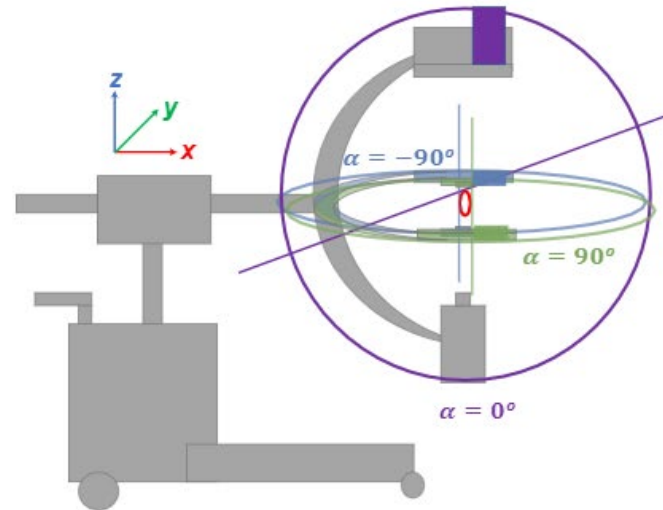


# Algorithm

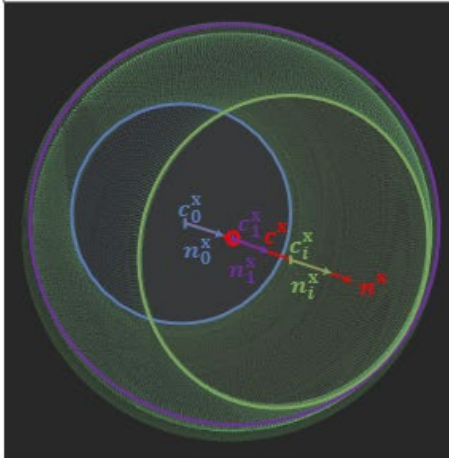
Step 0a: Observe poses in order during x-axis movements



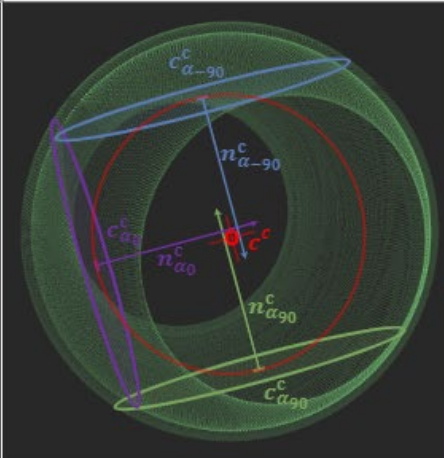
Step 0b: Observe poses with specific sets at  $\alpha = \pm 90, 0$  during c-arm-axis movements



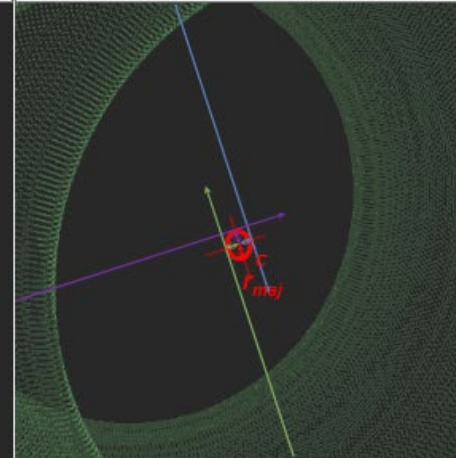
Step 1: Estimate the Torus Normal



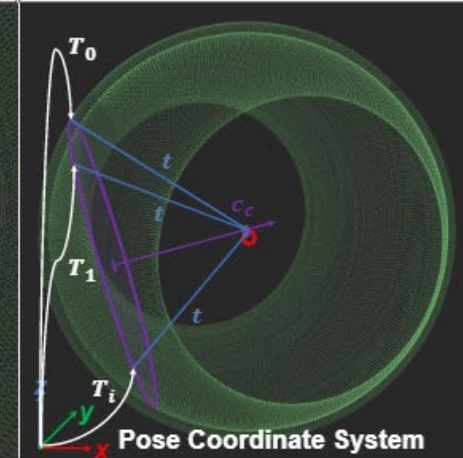
Step 2: Estimate the Torus Center



Step 3: Compute  $c_c$  Locus



Step 4: Compute  $t$



Step 1-4: Iterative Refinement using RANSAC on the Dataset Observed in Step 0