FYP Presentation IMAGE DEBLURRING Image Upsampling via Tight Frames

LEE Sing Chun

Faculty of Engineering Department of Information Engineering The Chinese University of Hong Kong

ERG 4920CT 09/10

FYP Presentation May 20, 2010

Agenda

Agenda

・ロト・母ト・ヨト・ヨト ヨー めくぐ

ERG 4920CT 09/10

Agenda

Introduction

・ロマ・「「」、「」、「」、「」、(」、(」、

- Introduction
- Tight frames



< □ > < □ > < □ > < □ >

- Introduction
- Tight frames
- Multi-resolution analysis



A 🖓

- Introduction
- Tight frames
- Multi-resolution analysis
- Proposed Algorithm

- Introduction
- Tight frames
- Multi-resolution analysis
- Proposed Algorithm
- Results

- Introduction
- Tight frames
- Multi-resolution analysis
- Proposed Algorithm
- Results
- Conclusion and future directions

< □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > <







▲日 ▶ ▲圖 ▶ ▲ 国 ▶ ▲ 国 ▶ ▲ 国 ◆ ◎ ◎ ◎ ◎

ERG 4920CT 09/10





• Given an input image **f**_{input},

ERG 4920CT 09/10







- Given an input image **f**_{input},
- let say, of 256 x 256 pixels;

ERG 4920CT 09/10



- Given an input image **f**_{input},
- let say, of 256 x 256 pixels;
- Reconstruct a 512 x 512 pixels image **f**_{desired}.

• Commonly found in all image editing software.

・< ・< ・< ・< ・< ・

ERG 4920CT 09/10

- Commonly found in all image editing software.
- Performed by bicubic interpolation,

< 47 ▶

- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.

- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.
- However, the resulting image are blurry.



- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.
- However, the resulting image are blurry.
- Therefore, our aims is:

- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.
- However, the resulting image are blurry.
- Therefore, our aims is:

- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.
- However, the resulting image are blurry.
- Therefore, our aims is:

• In this thesis, we have used

- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.
- However, the resulting image are blurry.
- Therefore, our aims is:

- In this thesis, we have used
- Tight Frame and Multi-resolution Analysis

- Commonly found in all image editing software.
- Performed by bicubic interpolation,
- because of its implementation efficient.
- However, the resulting image are blurry.
- Therefore, our aims is:

- In this thesis, we have used
- Tight Frame and Multi-resolution Analysis
- to design our upsampling algorithm.

Our Proposed Algorithm



ERG 4920CT 09/10

• Input is assumed of gray-scale.

ERG 4920CT 09/10

Image: A math and A

- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.

< 47 ▶

- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.

- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.
- RGB is converted to YVU,

- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.
- RGB is converted to YVU,
- and the Y channel is used as input.

- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.
- RGB is converted to YVU,
- and the Y channel is used as input.
- V and U channels are upsampled by bicubic interpolation.

- Our Proposed Algorithm
- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.
- RGB is converted to YVU,
- and the Y channel is used as input.
- V and U channels are upsampled by bicubic interpolation.
- Hence, human perception is guaranteed,

- Our Proposed Algorithm
- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.
- RGB is converted to YVU,
- and the Y channel is used as input.
- V and U channels are upsampled by bicubic interpolation.
- Hence, human perception is guaranteed,
- but not image chrominance.

- Input is assumed of gray-scale.
- However, real-world images are of RGB scale.
- To overcome this, using YUV colour space.
- RGB is converted to YVU,
- and the Y channel is used as input.
- V and U channels are upsampled by bicubic interpolation.
- Hence, human perception is guaranteed,
- but not image chrominance.
- In addition, 2-D images are stacked column by column as a 1-D column vector in our algorithm.

< 47 ▶

Tight Frames

◆□▶ ◆□▶ ◆豆▶ ◆豆▶ ○□ のへで

ERG 4920CT 09/10

Tight Frames

Tight Frames

A system X is called a *tight frames system* of $L_2(\mathbb{R})$ if

$$f = \sum_{g \in X} \langle f, g \rangle g, \quad \forall f \in L^2(\mathbb{R}).$$

ERG 4920CT 09/10

< < >> < <</p>

Tight Frames

A system X is called a *tight frames system* of $L_2(\mathbb{R})$ if

$$f = \sum_{g \in X} \langle f, g \rangle g, \quad \forall f \in L^2(\mathbb{R}).$$

A tight frames system can be constructed by starting with a scaling function $\phi \in L_2(\mathbb{R})$ and letting it satisfies the dilation equation:

$$\phi(\mathbf{x}) = \sum_{n=-l_1}^{l_2} \sqrt{2} h_{\phi}(n) \phi(2\mathbf{x}-n) \quad \forall \mathbf{x} \in \mathbb{R}.$$
 (1)

ERG 4920CT 09/10

Here h_φ are low-pass filter coefficients, with length (I₂ - I₁).

ERG 4920CT 09/10
- Here h_{ϕ} are low-pass filter coefficients, with length $(I_2 I_1)$.
- Therefore, given a suitable low-pass filter, one can solve (1) to find a scaling function φ.

- Here h_{ϕ} are low-pass filter coefficients, with length $(I_2 I_1)$.
- Therefore, given a suitable low-pass filter, one can solve (1) to find a scaling function φ.

With this ϕ and given corresponding high-pass filters h_{ψ} with length $(s_2 - s_1)$,

- Here h_{ϕ} are low-pass filter coefficients, with length $(I_2 I_1)$.
- Therefore, given a suitable low-pass filter, one can solve (1) to find a scaling function φ.

With this ϕ and given corresponding high-pass filters h_{ψ} with length $(s_2 - s_1)$,

one can find the tight frames function ψ by satisfying a similar dilation equation

$$\psi(\mathbf{x}) = \sum_{n=-s_1}^{s_2} \sqrt{2} h_{\psi}(n) \phi(2\mathbf{x}-n) \quad \forall \mathbf{x} \in \mathbb{R}.$$
 (2)

ERG 4920CT 09/10

$$X_{\Psi} := \left\{ 2^{k/2} \psi(2^k x - j) \mid \psi \in \Psi; k, j \in \mathbb{Z} \right\}.$$

by solving (1) and (2).

ERG 4920CT 09/10

$$X_{\Psi} := \left\{ \mathbf{2}^{k/2} \psi(\mathbf{2}^k x - j) \mid \psi \in \Psi; k, j \in \mathbb{Z}
ight\}.$$

by solving (1) and (2).

In this thesis, piecewise linear B-spline is used to construct tight frames system:

ERG 4920CT 09/10

$$X_{\Psi} := \left\{ \mathbf{2}^{k/2} \psi(\mathbf{2}^k x - j) \mid \psi \in \Psi; k, j \in \mathbb{Z}
ight\}.$$

by solving (1) and (2).

In this thesis, piecewise linear B-spline is used to construct tight frames system:

• low-pass:
$$h_0 = \frac{1}{4} [1, 2, 1];$$

$$X_{\Psi} := \left\{ \mathbf{2}^{k/2} \psi(\mathbf{2}^k x - j) \mid \psi \in \Psi; k, j \in \mathbb{Z}
ight\}.$$

by solving (1) and (2).

In this thesis, piecewise linear B-spline is used to construct tight frames system:

• low-pass:
$$h_0 = \frac{1}{4} [1, 2, 1];$$

• high-pass:
$$h_1 = \frac{\sqrt{2}}{4} [1, 0, -1]$$
 and $h_2 = \frac{1}{4} [-1, 2, -1]$.

ERG 4920CT 09/10

For 2-D images, tensor product is used, hence the 2-D filters $h_{s,t}$, s, t = 0, 1, 2, are defined by

$$h_{s,t} = h_t \otimes h_s$$
.

ERG 4920CT 09/10

FYP Presentation May 20, 2010

< < >> < <</p>

For 2-D images, tensor product is used, hence the 2-D filters $h_{s,t}$, s, t = 0, 1, 2, are defined by

$$h_{\boldsymbol{s},t}=h_t\otimes h_{\boldsymbol{s}}.$$

In this thesis, periodic boundary condition is used and filters are represented in their matrix form.

For 2-D images, tensor product is used, hence the 2-D filters $h_{s,t}$, s, t = 0, 1, 2, are defined by

$$h_{s,t} = h_t \otimes h_s.$$

In this thesis, periodic boundary condition is used and filters are represented in their matrix form.

e.g. H_0 for h_0 and $H_{0,0}$ for $h_{0,0}$ are written as

$$H_0 = \frac{1}{4} \begin{bmatrix} 2 & 1 & 0 & \cdots & 0 & 1 \\ 1 & 2 & 1 & \ddots & 0 & 0 \\ 0 & 1 & 2 & \ddots & 0 & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & 0 & \ddots & 2 & 1 \\ 1 & 0 & 0 & \cdots & 1 & 2 \end{bmatrix}$$

and $H_{0,0} = H_0^T \otimes H_0$.

Then, we have this perfect reconstruction identity:

$$\sum_{s,t=0}^{2} H_{s,t}^{T} H_{s,t} = identity \ matrix \tag{3}$$

ERG 4920CT 09/10

< < >> < <</p>

Then, we have this perfect reconstruction identity:

$$\sum_{s,t=0}^{2} H_{s,t}^{T} H_{s,t} = identity \ matrix \tag{3}$$

Our algorithm is basically designed by using (3).

ERG 4920CT 09/10

Multi-resolution Analysis

< □ > < @ > < \alpha > < \alpha > < \alpha > < \alpha \alpha < \alpha > < \alpha \a

Multi-resolution Analysis

This tight frames system can generate a multi-resolution analysis.

ERG 4920CT 09/10

- + ∃ →

Multi-resolution Analysis

This tight frames system can generate a multi-resolution analysis.

It can be illustrated by this graph:



・ロト・雪ト・雪ト・雪 のくの

• Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,

ERG 4920CT 09/10

- Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,
- and it has a representation in V_J for some $J \in \mathbb{Z}$.



- Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,
- and it has a representation in V_J for some $J \in \mathbb{Z}$.
- After J times convolution with low-pass filter $h_{0,0}$,



- Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,
- and it has a representation in V_J for some $J \in \mathbb{Z}$.
- After J times convolution with low-pass filter $h_{0,0}$,
- $(H_{0,0})^{J} \mathbf{f}_{desired}$ is in V_0 .

- Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,
- and it has a representation in V_J for some $J \in \mathbb{Z}$.
- After J times convolution with low-pass filter $h_{0,0}$,
- $(H_{0,0})^J \mathbf{f}_{desired}$ is in V_0 .
- Using the downsampling operator, $D_{m,n}$, m, n = 0, 1, defined by [Bose, 1998],

- Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,
- and it has a representation in V_J for some $J \in \mathbb{Z}$.
- After J times convolution with low-pass filter $h_{0,0}$,
- $(H_{0,0})^J \mathbf{f}_{desired}$ is in V_0 .
- Using the downsampling operator, $D_{m,n}$, m, n = 0, 1, defined by [Bose, 1998],
- We assume $D_{0,0}^{T} \mathbf{f}_{input} = D_{0,0}^{T} D_{0,0} (H_{0,0})^{J} \mathbf{f}_{desired}$.

- Assume $\mathbf{f}_{desired}$ is band limited in $L_2(\mathbb{R})$,
- and it has a representation in V_J for some $J \in \mathbb{Z}$.
- After J times convolution with low-pass filter $h_{0,0}$,
- $(H_{0,0})^J \mathbf{f}_{desired}$ is in V_0 .
- Using the downsampling operator, $D_{m,n}$, m, n = 0, 1, defined by [Bose, 1998],
- We assume $D_{0,0}^{T} \mathbf{f}_{input} = D_{0,0}^{T} D_{0,0} (H_{0,0})^{J} \mathbf{f}_{desired}$.
- By multi-resolution analysis,

$$V_J = W_J \oplus W_{J-1} \oplus \cdots \oplus W_0 \oplus V_0.$$

• $\mathbf{f}_{desired} \in V_J$ can be split into

きょうせん 聞い 不明さ 不明さ 不良さ

ERG 4920CT 09/10

f_{desired} ∈ V_J can be split into
 1 high frequency parts in W_k, 0 < k < J;

・ロト・国・・ヨト・国・・ロト・

- $\mathbf{f}_{desired} \in V_J$ can be split into
 - 1 high frequency parts in W_k , $0 \le k \le J$;

2 and $\mathbf{f}_{input} \in V_0$.

ERG 4920CT 09/10

< < >> < <</p>

• $\mathbf{f}_{desired} \in V_J$ can be split into

1 high frequency parts in W_k , $0 \le k \le J$;

2 and $\mathbf{f}_{input} \in V_0$.

• Deductively applying the perfect reconstruction identity (3), we have

- f_{desired} ∈ V_J can be split into
 1 high frequency parts in W_k, 0 ≤ k ≤ J;
 2 and f_{input} ∈ V₀.
- Deductively applying the perfect reconstruction identity (3), we have

$$\mathbf{f}_{desired} = \sum_{s,t=0}^{2} H_{s,t}^{T} H_{s,t} \mathbf{f}_{desired}$$

- f_{desired} ∈ V_J can be split into
 1 high frequency parts in W_k, 0 ≤ k ≤ J;
 2 and f_{input} ∈ V₀.
- Deductively applying the perfect reconstruction identity (3), we have

$$\mathbf{f}_{desired} = \sum_{s,t=0}^{2} H_{s,t}^{T} H_{s,t} \mathbf{f}_{desired}$$
$$= H_{0,0}^{T} H_{0,0} \mathbf{f}_{desired} + \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} H_{s,t}^{T} H_{s,t} \mathbf{f}_{desired}$$

$$= (H_{0,0}^{T})^{2}(H_{0,0})^{2}\mathbf{f}_{desired} + \sum_{j=0}^{1}\sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j}H_{s,t}^{T}H_{s,t}(H_{0,0})^{j}\mathbf{f}_{desired}$$

æ

$$= (H_{0,0}^{T})^{2} (H_{0,0})^{2} \mathbf{f}_{desired} + \sum_{j=0}^{1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}$$

FYP Presentation May 20, 2010

æ

$$= (H_{0,0}^{T})^{2} (H_{0,0})^{2} \mathbf{f}_{desired} + \sum_{j=0}^{1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}$$

$$= \cdots$$

$$= (H_{0,0}^{T})^{J} (H_{0,0})^{J} \mathbf{f}_{desired} + \sum_{j=0}^{J-1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}.$$

4

ERG 4920CT 09/10

æ

$$= (H_{0,0}^{T})^{2}(H_{0,0})^{2}\mathbf{f}_{desired} + \sum_{j=0}^{1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j}H_{s,t}^{T}H_{s,t}(H_{0,0})^{j}\mathbf{f}_{desired}$$

$$= \cdots$$

$$= (H_{0,0}^{T})^{J}(H_{0,0})^{J}\mathbf{f}_{desired} + \sum_{j=0}^{J-1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j}H_{s,t}^{T}H_{s,t}(H_{0,0})^{j}\mathbf{f}_{desired}.$$

By our assumption: $D_{0,0}^T D_{0,0} (H_{0,0})^J \mathbf{f}_{desired} = D_{0,0}^T \mathbf{f}_{input}$, in V_0 ,

ERG 4920CT 09/10

FYP Presentation May 20, 2010

< < >> < <</p>

~

$$= (H_{0,0}^{T})^{2} (H_{0,0})^{2} \mathbf{f}_{desired} + \sum_{j=0}^{1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}$$

$$= \cdots$$

$$= (H_{0,0}^{T})^{J} (H_{0,0})^{J} \mathbf{f}_{desired} + \sum_{j=0}^{J-1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}.$$

By our assumption: $D_{0,0}^T D_{0,0} (H_{0,0})^J \mathbf{f}_{desired} = D_{0,0}^T \mathbf{f}_{input}$, in V_0 ,

$$\mathbf{f}_{desired} = (H_{0,0}^{T})^{J} \sum_{m,n=0}^{1} D_{m,n}^{T} D_{m,n} (H_{0,0})^{J} \mathbf{f}_{desired} + \sum_{j=0}^{J-1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}$$

ERG 4920CT 09/10

FYP Presentation May 20, 2010

$$= (H_{0,0}^{T})^{J} D_{0,0}^{T} D_{0,0} (H_{0,0}^{T})^{J} \mathbf{f}_{desired} + (H_{0,0}^{T})^{J} \sum_{\substack{m,n=0\\(m,n)\neq(0,0)}}^{1} D_{m,n}^{T} D_{m,n} (H_{0,0}^{T})^{J} \mathbf{f}_{desired}$$

$$+\sum_{j=0}^{J-1}\sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2}(H_{0,0}^{\mathsf{T}})^{j}H_{s,t}^{\mathsf{T}}H_{s,t}(H_{0,0})^{j}\mathbf{f}_{\textit{desired}}$$

0

ERG 4920CT 09/10

FYP Presentation May 20, 2010

æ

$$= (H_{0,0}^{T})^{J} D_{0,0}^{T} D_{0,0} (H_{0,0}^{T})^{J} \mathbf{f}_{desired} + (H_{0,0}^{T})^{J} \sum_{\substack{m,n=0\\(m,n)\neq(0,0)}}^{1} D_{m,n}^{T} D_{m,n} (H_{0,0}^{T})^{J} \mathbf{f}_{desired}$$

$$+\sum_{j=0}\sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}(H_{0,0}^{\mathsf{T}})^{j}H_{s,t}^{\mathsf{T}}H_{s,t}(H_{0,0})^{j}\mathbf{f}_{desired}$$

$$= (H_{0,0}^{T})^{J} D_{0,0}^{T} \mathbf{f}_{input} + (H_{0,0}^{T})^{J} \sum_{\substack{m,n=0\\(m,n)\neq(0,0)}}^{1} D_{m,n}^{T} D_{m,n} (H_{0,0}^{T})^{J} \mathbf{f}_{desired}$$

$$+\sum_{j=0}^{J-1}\sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2}(H_{0,0}^{T})^{j}H_{s,t}^{T}H_{s,t}(H_{0,0})^{j}\mathbf{f}_{desired}$$

FYP Presentation May 20, 2010

æ


ERG 4920CT 09/10

æ

So,

$$\mathbf{f}_{desired} = (H_{0,0}^{T})^{J} D_{0,0}^{T} \mathbf{f}_{input} + (H_{0,0}^{T})^{J} \sum_{\substack{m,n=0\\(m,n)\neq(0,0)}}^{1} D_{m,n}^{T} D_{m,n} (H_{0,0})^{J} \mathbf{f}_{desired} + \sum_{j=0}^{J-1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}$$
(4)

ERG 4920CT 09/10

æ

1

So,

$$\mathbf{f}_{desired} = (H_{0,0}^{T})^{J} D_{0,0}^{T} \mathbf{f}_{input} + (H_{0,0}^{T})^{J} \sum_{\substack{m,n=0\\(m,n)\neq(0,0)}}^{1} D_{m,n}^{T} D_{m,n} (H_{0,0})^{J} \mathbf{f}_{desired} + \sum_{j=0}^{J-1} \sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{desired}$$
(4)

And our proposed algorithm is iterating on this equation (4) as:

$$\mathbf{f}_{n+1} = (H_{0,0}^T)^J D_{0,0}^T \mathbf{f}_{input} + (H_{0,0}^T)^J \sum_{\substack{m,n=0\\(m,n)\neq(0,0)}}^{1} D_{m,n}^T D_{m,n} (H_{0,0})^J \mathbf{f}_n$$

$$+\sum_{j=0}^{J-1}\sum_{\substack{s,t=0\\(s,t)\neq(0,0)}}^{2} (H_{0,0}^{T})^{j} H_{s,t}^{T} H_{s,t} (H_{0,0})^{j} \mathbf{f}_{n}$$
(5)

ERG 4920CT 09/10

◆□▶◆御▶◆臣▶◆臣▶ 臣 のへぐ

ERG 4920CT 09/10

 Set an initial guess, f₀, as the bicubic upsampling of f_{input} and tol as the tolerance allowed.



 Set an initial guess, f₀, as the bicubic upsampling of f_{input} and tol as the tolerance allowed.

2 Set
$$f_n = f_0$$
.

- Set an initial guess, f₀, as the bicubic upsampling of f_{input} and tol as the tolerance allowed.
- **2** Set $f_n = f_0$.
- **3** Find \mathbf{f}_{n+1} by the equation (5)

- Set an initial guess, f₀, as the bicubic upsampling of f_{input} and tol as the tolerance allowed.
- **2** Set $f_n = f_0$.
- **3** Find \mathbf{f}_{n+1} by the equation (5)
- **④** Set $\mathbf{f}^* = \mathbf{f}_{n+1}$ if $\|\mathbf{f}_{n+1} \mathbf{f}_n\|_2 \le tol$, where \mathbf{f}^* is our upsampled image; else set $\mathbf{f}_n = \mathbf{f}_{n+1}$ and repeat step 3 and 4.

Results

▲日▼▲雪▼▲雪▼▲雪▼ 通 もくの

ERG 4920CT 09/10

- Click Here (Hyper Link)
- Local Files:



< < >> < <</p>





Bicubic

TF Level 1 ERG 4920CT 09/10





Bicubic

TF Level 4 ERG 4920CT 09/10





Bicubic

TF Level 7 ERG 4920CT 09/10





[Shan, 2009]

TF Level 1 ERG 4920CT 09/10





[Shan, 2009]

TF Level 4 ERG 4920CT 09/10

24 / 43

FYP Presentation May 20, 2010

500





[Shan, 2009]

TF Level 7 ERG 4920CT 09/10

FYP Presentation May 20, 2010

500

Results



Figure:

By [Shan,2009], Level 1, Level 2 and Level 3 (Upper: From left to right)

Level 4, Level 5, Level 6 and Level 7 (Lower: From left to right)

ERG 4920CT 09/10

26 / 43







Bicubic

TF Level 1 ERG 4920CT 09/10







Bicubic

TF Level 4 ERG 4920CT 09/10







Bicubic

TF Level 7 ERG 4920CT 09/10





[Shan, 2009]

TF Level 1 ERG 4920CT 09/10





[Shan, 2009]



TF Level 4 ERG 4920CT 09/10

31 / 43





[Shan, 2009]



TF Level 7 ERG 4920CT 09/10

Results



Figure:

By [Shan,2009], Level 1, Level 2 and Level 3 (Upper: From left to right)

Level 4, Level 5, Level 6 and Level 7 (Lower: From left to right)

ERG 4920CT 09/10





Bicubic



TF Level 1

ERG 4920CT 09/10





Bicubic



TF Level 4

ERG 4920CT 09/10





Bicubic



TF Level 7

ERG 4920CT 09/10





[Shan, 2009]



TF Level 1

ERG 4920CT 09/10





[Shan, 2009]



TF Level 4

ERG 4920CT 09/10





[Shan, 2009]



TF Level 7

ERG 4920CT 09/10

Results



Figure:

By [Shan,2009], Level 1, Level 2 and Level 3 (Upper: From left to right)

Level 4, Level 5, Level 6 and Level 7 (Lower: From left to right)

ERG 4920CT 09/10

40 / 43

ERG 4920CT 09/10

→ ∃ >

For upsampling 512 x 512 to 1024 x 1024



ERG 4920CT 09/10

- For upsampling 512 x 512 to 1024 x 1024
- Computation time (on 1.66GHz CPU N280 AUSU EEEPC, Matlab 2009b):

ERG 4920CT 09/10

- For upsampling 512 x 512 to 1024 x 1024
- Computation time (on 1.66GHz CPU N280 AUSU EEEPC, Matlab 2009b):

Table: Computation time

| Level | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|------------|-----|------|---------|---------|---------|---------|----------|
| Time taken | 79s | 292s | 10 mins | 19 mins | 36 mins | 67 mins | 112 mins |

ERG 4920CT 09/10

- For upsampling 512 x 512 to 1024 x 1024
- Computation time (on 1.66GHz CPU N280 AUSU EEEPC, Matlab 2009b):

Table: Computation time

| Level | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|------------|-----|------|---------|---------|---------|---------|----------|
| Time taken | 79s | 292s | 10 mins | 19 mins | 36 mins | 67 mins | 112 mins |

• Lower level: faster than [Shan,2009] (\approx 13 mins)

ERG 4920CT 09/10
Conclusions and Future Directions

- For upsampling 512 x 512 to 1024 x 1024
- Computation time (on 1.66GHz CPU N280 AUSU EEEPC, Matlab 2009b):

Table: Computation time

| Level | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|------------|-----|------|---------|---------|---------|---------|----------|
| Time taken | 79s | 292s | 10 mins | 19 mins | 36 mins | 67 mins | 112 mins |

- Lower level: faster than [Shan,2009] (\approx 13 mins)
- Higher level: enhanced visual perception

• For a fixed level (J) reconstruction,

<ロ><目>

- For a fixed level (J) reconstruction,
- it is parameter-free.

- For a fixed level (J) reconstruction,
- it is parameter-free.
- Automatically upsampling images.

- For a fixed level (J) reconstruction,
- it is parameter-free.
- Automatically upsampling images.
- In the future,



- For a fixed level (J) reconstruction,
- it is parameter-free.
- Automatically upsampling images.
- In the future,
- Natural Science statistical distribution.

- For a fixed level (J) reconstruction,
- it is parameter-free.
- Automatically upsampling images.
- In the future,
- Natural Science statistical distribution.
- As prior information of images.

- For a fixed level (J) reconstruction,
- it is parameter-free.
- Automatically upsampling images.
- In the future,
- Natural Science statistical distribution.
- As prior information of images.
- Proof of local convergence.

Thanks for your attentions!

Q & A

ERG 4920CT 09/10

FYP Presentation May 20, 2010